

How to Edit a Button in Chat Editor

Introduction

In this tutorial, you will learn how to locate a desired vocabulary file and then modify (add, change) any buttons on any given pagesets in Chat Editor.

Learning Objectives

Completion of this tutorial will give you experience with:

- Opening your desired vocabulary file.
- Modifying and customizing any buttons on a pageset.
- Modifying font, picture, what a button speaks and how a button looks by adding any pictures.

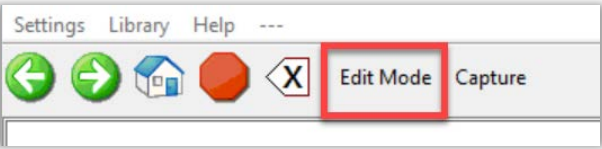
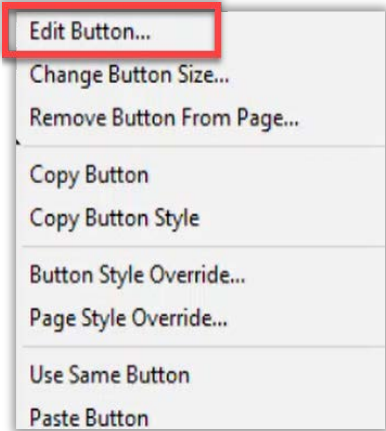
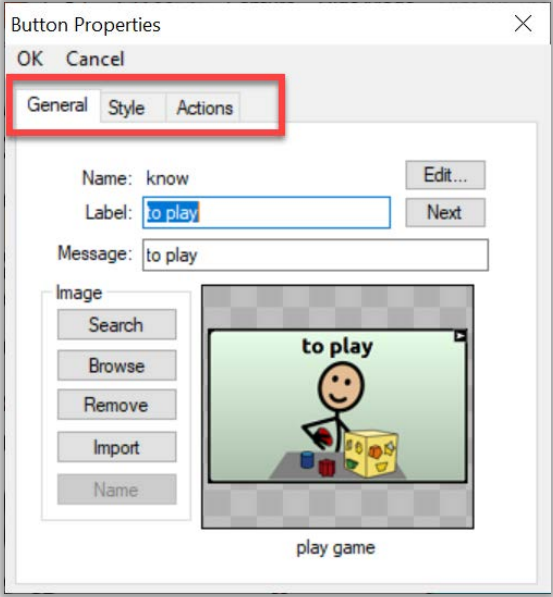
This tutorial assumes that you have

- An iPad with TouchChat installed, a NovaChat, or Lamp Words for Life.
- The most recent version of Chat Editor downloaded to your PC.

Case Study

Brandon is a grade 7 student and his class is now learning early civilization in his Social Studies class. His classroom teacher asked you to create a page with some core/fringe vocabulary in this unit so that Brandon can access the curriculum in his Social Studies class. You intend to use an existing template from his vocabulary files, to which you will add a few words so that Brandon can participate in group discussions and share his learning with his peers and teacher.

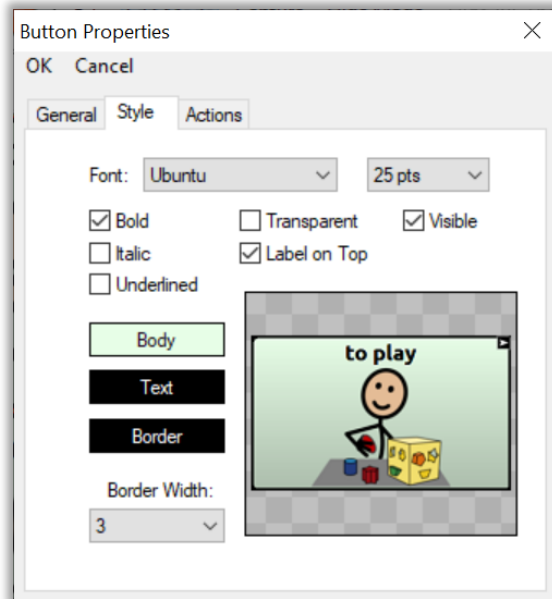
How to Edit a Button in Chat Editor

<p>1</p>	<p>To edit, add or customize a button, click on Edit Mode on the toolbar.</p> <p><i>Note that you may want to make a copy of the vocabulary file before editing.</i></p>	 <p>The screenshot shows a toolbar with several icons: a left arrow, a right arrow, a house icon, a red octagon, and a close button (X). The 'Edit Mode' button, which is a white rectangle with a red border, is highlighted with a red box. To its right is a 'Capture' button.</p>
<p>2</p>	<p>The background of the grid turns red, indicating that you are in edit mode.</p> <p>Right click on a button and select Edit Button to edit.</p>	 <p>The screenshot shows a context menu with the following options: 'Edit Button...' (highlighted with a red box), 'Change Button Size...', 'Remove Button From Page...', 'Copy Button', 'Copy Button Style', 'Button Style Override...', 'Page Style Override...', 'Use Same Button', and 'Paste Button'.</p>
<p>3</p>	<p>The Button Properties window will appear.</p> <p>There are three tabs: General, Style, and Actions.</p> <p>Under the General tab is where the label, message read, and image can be customized.</p>	 <p>The screenshot shows the 'Button Properties' dialog box with three tabs: 'General', 'Style', and 'Actions'. The 'General' tab is selected and highlighted with a red box. The dialog contains the following fields and controls:</p> <ul style="list-style-type: none"> Name: know (with an 'Edit...' button) Label: to play (with a 'Next' button) Message: to play Image section with buttons: Search, Browse, Remove, Import, and Name A preview window showing a stick figure with blocks and the text 'to play' and 'play game' below it.

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Under **Style** is where the font type and size can be changed.

The colour of the body/background, the text colour, as well as the border of the button can also be adjusted here.



5

Under the **Actions** tab is where the button can be programmed to do different actions.

This includes playing a video, jumping to a different page, recording an audio message, and more.

Click on the dropdown menu under **Add Message to Display** to explore these options.

